
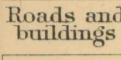

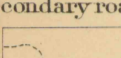
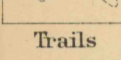
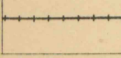
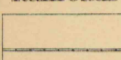
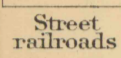
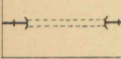
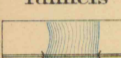
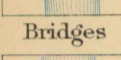


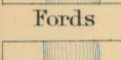

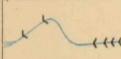
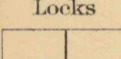
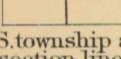
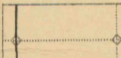
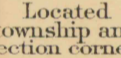



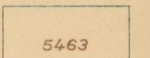
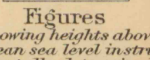

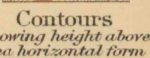
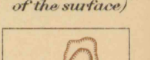
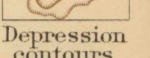

CONVENTIONAL SIGNS

CULTURE
(printed in black)

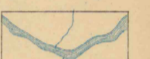
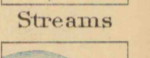
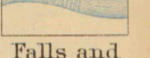
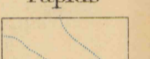
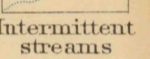

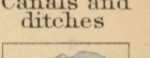
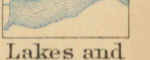

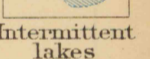

-  Roads and buildings
-  Private and secondary roads
-  Trails
-  Railroads
-  Street railroads
-  Tunnels
-  Bridges
-  Ferries
-  Fords
-  Dams
-  Locks
-  3 township and section lines
-  Located township and section corners
-  Township and section corners not found
-  Triangulation stations
-  Bench marks
-  Mines and quarries
-  Prospects
-  Shafts
-  Mine tunnels (direction known)
-  Mine tunnels (direction unknown)

CONVENTIONAL SIGNS

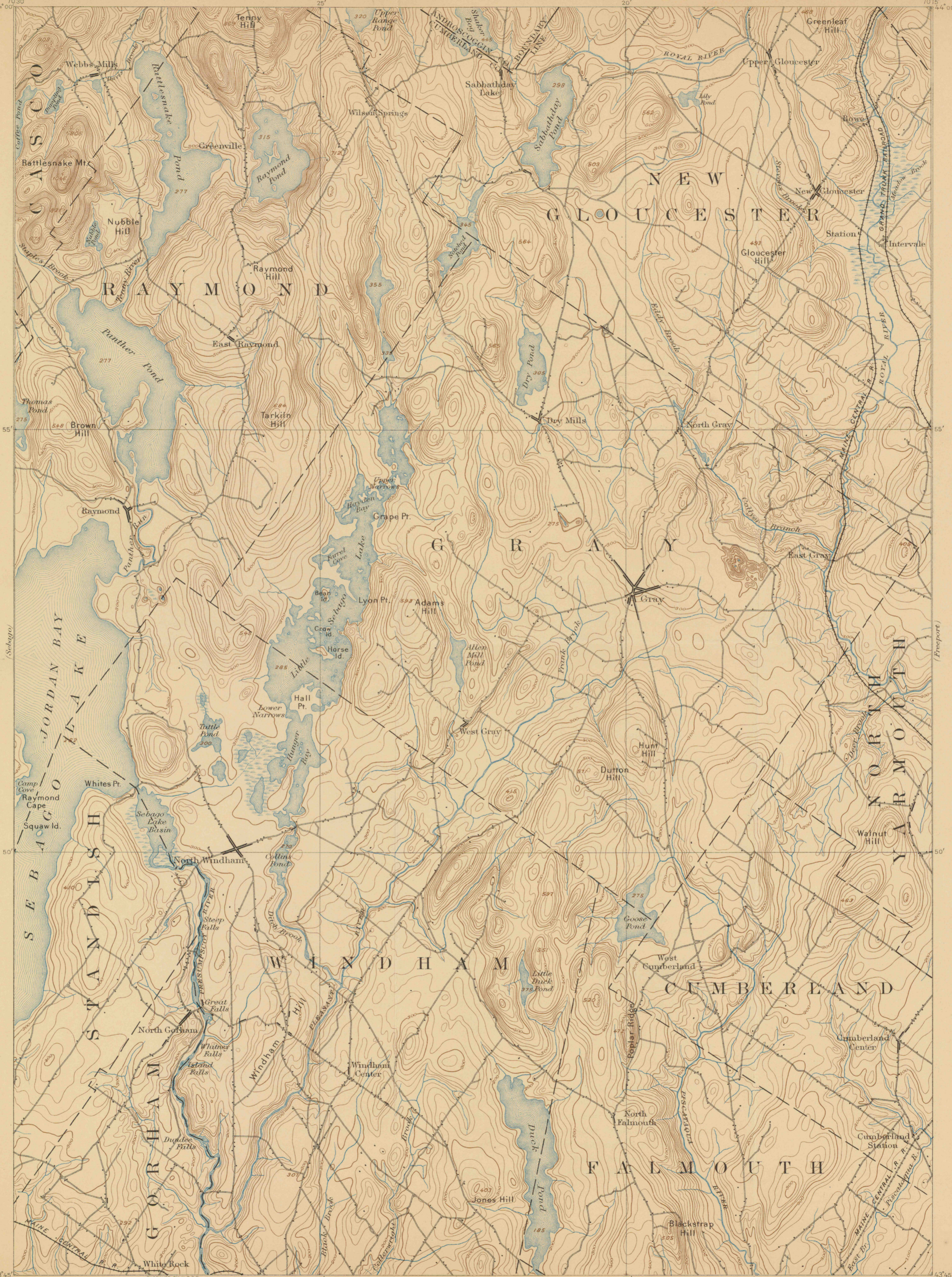
RELIEF
(printed in brown)

-  5463
-  Figures (showing height above mean sea level (as determined))
-  Contours (showing height above sea level (as determined))
-  Depression contours
-  Levees
-  Cliffs
-  Mine dumps

DRAINAGE
(printed in blue)

-  Streams
-  Falls and rapids
-  Intermittent streams
-  Canals and ditches
-  Lakes and ponds
-  Intermittent lakes
-  Glaciers
-  Springs
-  Salt marshes
-  Fresh marshes
-  Tidal flats

The above signs are in current use on the topographic maps. Variations from this usage appear in some maps of earlier dates.



Henry Gannett, Chief Topographer.
H.M. Wilson, Geographer in charge.
Triangulation by U.S. Coast and Geodetic Survey
and by S.S. Gannett.
Topography by W.M. Beaman.
Surveyed in 1892.

Scale 62500
Miles
Kilometers

Contour interval 20 feet
Datum is mean sea level

Edition of July 1898.

(Casco Bay)